

Elliot Robinson

Artist

Course: MA Printmaking

Role for project STEAM:

Volunteer for steam-roller workshop.

What inspired you to get involved with the project?

The opportunity to take part arose from a chance conversation around unusual forms of printmaking. Subsequently, I felt inspired by the prospect of working on a project that would involve collaboration with people whose backgrounds and motivations were somewhat different from my own.



Steam-roller workshop,
'revealing the large mono print',
photo by Ana Kuzan, 2013

What aspects of the experience were most valuable for you?

It proved valuable to gain insight in how a considerable number of people can come together on such a large undertaking and turn art into a democratic and enjoyable process.

What was the BEST moment for you in the workshops?

The best moment was probably the unveiling of each large mono-print; there was a palpable sense of excitement and amazement that such huge works could be developed and printed so quickly and industriously.

As an artist, if anything what have you gained from being involved with STEAM?

On a personal level the project made me step back from the confines of my own practice and consider the purpose and importance of making work. It can be of greater importance simply to indulge the desire to make something and disregard the strictures of contexts and 'isms'.

Elliot